



Taal
Engels

Doelgroep
alle leerlingen (woorden kunnen aan niveau aangepast worden)

Duur
30 minuten

Thema
Online gespreksvaardigheid

Samenvatting
Leerlingen voeren via een online platform (Google Meet, Skype) de taaltaak '30 seconds' uit. De online uitvoering van de taak kan zowel via audio-, video- als tekstchat plaatsvinden. De taak '30 seconds' is gebaseerd op het welbekende spel waarbij de leerlingen op basis van omschrijvingen van de ander zoveel mogelijk woorden moeten raden. En dat binnen 30 seconden!

Leerdoelen

- Leerlingen zijn in staat om een woord in het Engels te omschrijven zonder het woord daadwerkelijk te noemen.
- Leerlingen kennen verschillende strategieën om woorden te omschrijven en kunnen deze ook efficiënt inzetten.

Voorbereiding docent

Bekijk vooraf de tutorial over de inzet van audio-, video- en tekstchat in de mvt-les: <https://taalwijs.nu/doeltaal-digitaal/>

Wanneer je wilt dat leerlingen het gesprek met je delen (i.v.m. feedback en/of beoordeling), vraag ze dan om de conversatie op te nemen en via een link of bestand met je te delen. Deze informatie is te vinden in de tutorial.

ONLINE TAAK
30 SECONDS



INHOUD
TASK
ROLECARD A
ROLECARD B

DOELTAAL DIGITAAL :-)

SITUATION

30 Seconds is a fast-paced **general knowledge game**. One player must guess a word from the other player's explanation with the aim to guess as many possible answers in 30 seconds. The only restriction is that it may not contain the actual word or part of the word. The concept of 30 seconds has been discussed in class together with an example.

GOALS

You have finished the task successfully when you have shared a recording of your conversation in Google Meet/Skype etc. in which:

- you explain and guess, **in English**, the words on the cards.
- You have successfully described all the words on the four cards that you are given.
- You have discussed which strategies you used to describe the words and that you both agree on the best strategy*used.

*The steps you took/method you used to explain the word clearly.

ORGANISATION

Students communicate in pairs in a digital environment (Google Classroom, Meet, Skype etc). Student A invites student B to start the task. The teacher decides in which mode (audio, video or written chat) students perform the task and whether the conversation will be recorded and shared with the teacher (to reflect on the performance afterwards).

PREPARATION BEFORE YOU START THE CHAT

a) Read the basic rules:

- One student is **the describer** (explains the words on the card) and the other student is **the identifier** (tries to guess the words on the card). **Swap after each card.**
- The explanation may not contain the actual word or part of the word.
- The describer may not look at the cards before the timer is turned on. Once 'GO' is called out by the identifier (who keeps the time), the describer may start.
- The identifier shouts out guesses while the describer is describing. It is the responsibility of the identifier to keep an eye on the timer, and to call 'TIME'S UP' after 30 seconds. Use a timer on your phone or computer to help you keep track.

b) Think about the strategies that you could use. Look at the selections below.

Concepts / words	Explain what it looks like	It looks like a duck, but it's white and bigger (swan)
	Explain what you can use it for	You can keep tea or coffee warm in it for a long time (thermos)
	Explain how it works or what happens if you use it	It becomes water (melt)
People	Explain what they look like	He's got a big belly, a white beard and a big red suit on (Santa Clause)
	Explain what you know them from	He's the guy that brings presents to the kids on Christmas day (Santa Clause)

STUDENT A

Task:

1. Student A starts as the describer and Student B starts as the identifier.
2. Describe all the words on the four cards given to you.
3. Take turns every 30 seconds.
4. Agree on the number of words that you both guessed correctly.

**FINDING NEMO
RENAULT
PRINCE WILLIAM
SHAKESPEARE**

**EUROPE
STEVE JOBS
FBI
NETFLIX**

**THE HUNGER GAMES
THE HULK
BLUE TOOTH
KING ARTHUR**

**MAX VERSTAPPEN
MR. BEAN
KETCHUP
HIROSHIMA**

STUDENT B

Task:

1. Student A starts as the describer and Student B starts as the identifier.
2. Describe all the words on the four cards given to you.
3. Take turns every 30 seconds.
4. Agree on the number of words that you both guessed correctly.

**COMEDY CENTRAL
PINEAPPLE
GOOGLE STREET VIEW
DONALD DUCK**

**NEIL ARMSTRONG
OCEAN'S THIRTEEN
WAR POETRY
WATERMELON**

**SNAPCHAT
BARACK OBAMA
SUSHI
SATELLITE**

**BRIDGET JONES
IKEA
BREXIT
TOUR DE FRANCE**